

# Solving Stiff Equations

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This tutorial is for getting into the extra features for solving stiff ordinary differential equations in an efficient manner. Solving stiff ordinary differential equations requires specializing the linear solver on properties of the Jacobian in order to cut down on the  $O(n^3)$  linear solve and the  $O(n^2)$  back-solves. Note that these same functions and controls also extend to stiff SDEs, DDEs, DAEs, etc.

## 0.1 Code Optimization for Differential Equations

### 0.1.1 Writing Efficient Code

For a detailed tutorial on how to optimize one's DifferentialEquations.jl code, please see the [Optimizing DiffEq Code tutorial](#).

### 0.1.2 Choosing a Good Solver

Choosing a good solver is required for getting top notch speed. General recommendations can be found on the solver page (for example, the [ODE Solver Recommendations](#)). The current recommendations can be simplified to a Rosenbrock method (Rosenbrock23 or Rodas5) for smaller ( $<50$  ODEs) problems, ESDIRK methods for slightly larger (TRBDF2 or KenCarp4 for  $<2000$  ODEs), and Sundials CVODE\_BDF for even larger problems. lsoda from [LSODA.jl](#) is generally worth a try.

More details on the solver to choose can be found by benchmarking. See the [DiffEqBenchmarks](#) to compare many solvers on many problems.

### 0.1.3 Check Out the Speed FAQ

See [this FAQ](#) for information on common pitfalls and how to improve performance.

### 0.1.4 Setting Up Your Julia Installation for Speed

Julia uses an underlying BLAS implementation for its matrix multiplications and factorizations. This library is automatically multithreaded and accelerates the internal linear algebra of DifferentialEquations.jl. However, for optimality, you should make sure that the number of BLAS threads that you are using matches the number of physical cores and not the number of logical cores. See [this issue for more details](#).

To check the number of BLAS threads, use:

```
ccall{(:openblas_get_num_threads64_, Base.libblas_name), Cint, ()}
```

4

If I want to set this directly to 4 threads, I would use:

```
using LinearAlgebra
LinearAlgebra.BLAS.set_num_threads(4)
```

Additionally, in some cases Intel’s MKL might be a faster BLAS than the standard BLAS that ships with Julia (OpenBLAS). To switch your BLAS implementation, you can use [MKL.jl](#) which will accelerate the linear algebra routines. Please see the package for the limitations.

### 0.1.5 Use Accelerator Hardware

When possible, use GPUs. If your ODE system is small and you need to solve it with very many different parameters, see the [ensembles interface](#) and [DiffEqGPU.jl](#). If your problem is large, consider using a [CuArray](#) for the state to allow for GPU-parallelism of the internal linear algebra.

## 0.2 Speeding Up Jacobian Calculations

When one is using an implicit or semi-implicit differential equation solver, the Jacobian must be built at many iterations and this can be one of the most expensive steps. There are two pieces that must be optimized in order to reach maximal efficiency when solving stiff equations: the sparsity pattern and the construction of the Jacobian. The construction is filling the matrix J with values, while the sparsity pattern is what J to use.

The sparsity pattern is given by a prototype matrix, the `jac_prototype`, which will be copied to be used as J. The default is for J to be a `Matrix`, i.e. a dense matrix. However, if you know the sparsity of your problem, then you can pass a different matrix type. For example, a `SparseMatrixCSC` will give a sparse matrix. Additionally, structured matrix types like `Tridiagonal`, `BandedMatrix` (from [BandedMatrices.jl](#)), `BlockBandedMatrix` (from [BlockBandedMatrices.jl](#)), and more can be given. `DifferentialEquations.jl` will internally use this matrix type, making the factorizations faster by utilizing the specialized forms.

For the construction, there are 3 ways to fill J:

- The default, which uses normal finite/automatic differentiation
- A function `jac(J,u,p,t)` which directly computes the values of J
- A `colorvec` which defines a sparse differentiation scheme.

We will now showcase how to make use of this functionality with growing complexity.

## 0.2.1 Declaring Jacobian Functions

Let's solve the Rosenbrock equations:

$$dy_1 = -0.04y_1 + 10^4 y_2 y_3 \quad (1)$$

$$dy_2 = 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 \quad (2)$$

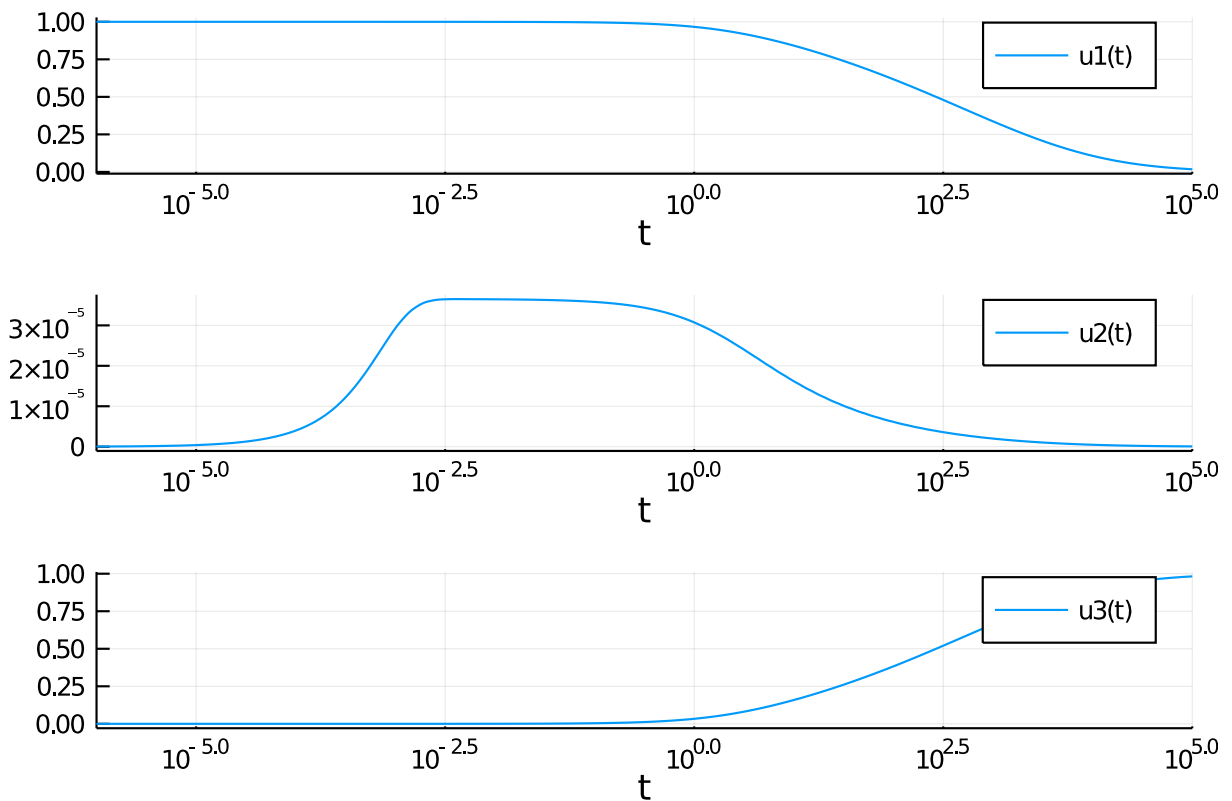
$$dy_3 = 3 * 10^7 y_3^2 \quad (3)$$

(4)

In order to reduce the Jacobian construction cost, one can describe a Jacobian function by using the `jac` argument for the `ODEFunction`. First, let's do a standard `ODEProblem`:

```
using DifferentialEquations
function rober(du,u,p,t)
    y_1,y_2,y_3 = u
    k_1,k_2,k_3 = p
    du[1] = -k_1*y_1+k_3*y_2*y_3
    du[2] = k_1*y_1-k_2*y_2^2-k_3*y_2*y_3
    du[3] = k_2*y_2^2
    nothing
end
prob = ODEProblem(rober,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
sol = solve(prob,Rosenbrock23())
```

```
using Plots
plot(sol, xscale=:log10, tspan=(1e-6, 1e5), layout=(3,1))
```



```
using BenchmarkTools
@btime solve(prob)
```

```

316.148  $\mu$ s (2780 allocations: 156.73 KiB)
retcode: Success
Interpolation: automatic order switching interpolation
t: 115-element Array{Float64,1}:
 0.0
 0.0014148468219250373
 0.0020449182545311173
 0.0031082402716566307
 0.004077787050059496
 0.005515332443361059
 0.007190040962774541
 0.009125372578778032
 0.011053912492732977
 0.012779077276958607
  ⋮
47335.56357690261
52732.01292853374
58693.72991412389
65278.000210850696
72548.20206513454
80574.5643369749
89435.05301092885
99216.41264599326
100000.0
u: 115-element Array{Array{Float64,1},1}:
 [1.0, 0.0, 0.0]
 [0.9999434113193613, 3.283958829839966e-5, 2.3749092340286502e-5]
 [0.9999182177783585, 3.55426801363446e-5, 4.6239541505020656e-5]
 [0.999875715036629, 3.6302469334849744e-5, 8.798249403609506e-5]
 [0.9998369766077329, 3.646280308115459e-5, 0.00012656058918590176]
 [0.9997795672444667, 3.646643085642237e-5, 0.0001839663246768369]
 [0.9997127287139348, 3.6447279992896e-5, 0.00025082400607228316]
 [0.9996355450022019, 3.6366816179962866e-5, 0.00032808818161818775]
 [0.9995586925734838, 3.6018927453312764e-5, 0.00040528849906290045]
 [0.9994899965196854, 3.468694637786026e-5, 0.000475316533936808]
  ⋮
 [0.03394368168613229, 1.404798439362035e-7, 0.9660561778340258]
 [0.031028975539652698, 1.280360743781007e-7, 0.9689708964242754]
 [0.02835436357223889, 1.1668209524677941e-7, 0.9716455197456683]
 [0.025901326001934923, 1.0632276689411095e-7, 0.9740985676753005]
 [0.023652545345805354, 9.687112514942483e-8, 0.9763473577830714]
 [0.021591862129552664, 8.824767963573306e-8, 0.9784080496227692]
 [0.019704225538717677, 8.037977048382674e-8, 0.9802956940815135]
 [0.017975641463053707, 7.320098240041474e-8, 0.9820242853359655]
 [0.017850566233695766, 7.268384360678819e-8, 0.9821493610824623]

```

Now we want to add the Jacobian. First we have to derive the Jacobian  $\frac{df_i}{du_j}$  which is  $J[i,j]$ . From this we get:

```

function rober_jac(J,u,p,t)
  y_1,y_2,y_3 = u
  k_1,k_2,k_3 = p
  J[1,1] = k_1 * -1
  J[2,1] = k_1
  J[3,1] = 0
  J[1,2] = y_3 * k_3
  J[2,2] = y_2 * k_2 * -2 + y_3 * k_3 * -1
  J[3,2] = y_2 * 2 * k_2

```

```

J[1,3] = k_3 * y_2
J[2,3] = k_3 * y_2 * -1
J[3,3] = 0
nothing
end
f = ODEFunction(rober, jac=rober_jac)
prob_jac = ODEProblem(f, [1.0, 0.0, 0.0], (0.0, 1e5), (0.04, 3e7, 1e4))

@btime solve(prob_jac)

238.439 μs (2313 allocations: 147.89 KiB)
retcode: Success
Interpolation: automatic order switching interpolation
t: 115-element Array{Float64,1}:
 0.0
 0.0014148468219250373
 0.0020449182545311173
 0.0031082402716566307
 0.004077787050059496
 0.005515332443361059
 0.007190040962774541
 0.009125372578778032
 0.011053912492732977
 0.012779077276958607
 ⋮
45964.060340548356
51219.40381376205
57025.01899700374
63436.021374561584
70513.1073617524
78323.14229130604
86939.82338876331
96444.41085674686
100000.0
u: 115-element Array{Array{Float64,1},1}:
 [1.0, 0.0, 0.0]
 [0.9999434113193613, 3.283958829839966e-5, 2.3749092340286502e-5]
 [0.9999182177783585, 3.55426801363446e-5, 4.6239541505020656e-5]
 [0.999875715036629, 3.6302469334849744e-5, 8.798249403609506e-5]
 [0.9998369766077329, 3.646280308115459e-5, 0.00012656058918590176]
 [0.9997795672444667, 3.646643085642237e-5, 0.0001839663246768369]
 [0.9997127287139348, 3.6447279992896e-5, 0.00025082400607228316]
 [0.9996355450022019, 3.6366816179962866e-5, 0.00032808818161818775]
 [0.9995586925734838, 3.6018927453312764e-5, 0.00040528849906290045]
 [0.9994899965196854, 3.468694637786026e-5, 0.000475316533936808]
 ⋮
 [0.03478048133177493, 1.4406682005231008e-7, 0.9652193746014031]
 [0.03179591062189176, 1.313038656880417e-7, 0.9682039580742408]
 [0.029057356622057315, 1.1966100432939363e-7, 0.9709425237169371]
 [0.02654597011713668, 1.0904070990251299e-7, 0.9734539208421517]
 [0.024244118287194777, 9.935385522693504e-8, 0.9757557823589477]
 [0.022135344621501105, 9.05190025093182e-8, 0.9778645648594945]
 [0.02020432071854, 8.246174295748071e-8, 0.9797955968197154]
 [0.018436796681356796, 7.511410189106845e-8, 0.9815631282045397]
 [0.01785426048218692, 7.269900678199638e-8, 0.9821456668188047]

```

## 0.2.2 Automatic Derivation of Jacobian Functions

But that was hard! If you want to take the symbolic Jacobian of numerical code, we can make use of [ModelingToolkit.jl](#) to symbolicify the numerical code and do the symbolic calculation and return the Julia code for this.

```
using ModelingToolkit
de = modelingtoolkitize(prob)

Error: MethodError: no method matching size(::Tuple{Float64,Float64,Float64}
})
Closest candidates are:
  size(::Tuple, !Matched::Integer) at tuple.jl:22
  size(!Matched::BitArray{1}) at bitarray.jl:99
  size(!Matched::BitArray{1}, !Matched::Integer) at bitarray.jl:103
...

ModelingToolkit.generate_jacobian(de...)[2] # Second is in-place
```

Error: UndefVarError: de not defined

which outputs:

```
:((##MTIIPVar#376, u, p, t)->begin
    #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:65 =#
    #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:66 =#
    let (x_1, x_2, x_3, α_1, α_2, α_3) = (u[1], u[2], u[3], p[1], p[2], p[3])
        ##MTIIPVar#376[1] = α_1 * -1
        ##MTIIPVar#376[2] = α_1
        ##MTIIPVar#376[3] = 0
        ##MTIIPVar#376[4] = x_3 * α_3
        ##MTIIPVar#376[5] = x_2 * α_2 * -2 + x_3 * α_3 * -1
        ##MTIIPVar#376[6] = x_2 * 2 * α_2
        ##MTIIPVar#376[7] = α_3 * x_2
        ##MTIIPVar#376[8] = α_3 * x_2 * -1
        ##MTIIPVar#376[9] = 0
    end
    #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:67 =#
    nothing
end)
```

Now let's use that to give the analytical solution Jacobian:

```
jac = eval(ModelingToolkit.generate_jacobian(de...)[2])

Error: UndefVarError: de not defined

f = ODEFunction(rober, jac=jac)

Error: UndefVarError: jac not defined

prob_jac = ODEProblem(f, [1.0, 0.0, 0.0], (0.0, 1e5), (0.04, 3e7, 1e4))

ODEProblem with uType Array{Float64,1} and tType Float64. In-place: true
timespan: (0.0, 100000.0)
u0: [1.0, 0.0, 0.0]
```

### 0.2.3 Declaring a Sparse Jacobian

Jacobian sparsity is declared by the `jac_prototype` argument in the `ODEFunction`. Note that you should only do this if the sparsity is high, for example, 0.1% of the matrix is non-zeros, otherwise the overhead of sparse matrices can be higher than the gains from sparse differentiation!

But as a demonstration, let's build a sparse matrix for the Rober problem. We can do this by gathering the I and J pairs for the non-zero components, like:

```
I = [1,2,1,2,3,1,2]
J = [1,1,2,2,2,3,3]
using SparseArrays
jac_prototype = sparse(I,J,1.0)
```

3×3 SparseArrays.SparseMatrixCSC{Float64,Int64} with 7 stored entries:

```
[1, 1] = 1.0
[2, 1] = 1.0
[1, 2] = 1.0
[2, 2] = 1.0
[3, 2] = 1.0
[1, 3] = 1.0
[2, 3] = 1.0
```

Now this is the sparse matrix prototype that we want to use in our solver, which we then pass like:

```
f = ODEFunction(rober, jac=jac, jac_prototype=jac_prototype)
```

Error: UndefVarError: jac not defined

```
prob_jac = ODEProblem(f,[1.0,0.0,0.0],[0.0,1e5],[0.04,3e7,1e4])
```

```
ODEProblem with uType Array{Float64,1} and tType Float64. In-place: true
timespan: (0.0, 100000.0)
u0: [1.0, 0.0, 0.0]
```

### 0.2.4 Automatic Sparsity Detection

One of the useful companion tools for `DifferentialEquations.jl` is [SparsityDetection.jl](#). This allows for automatic declaration of Jacobian sparsity types. To see this in action, let's look at the 2-dimensional Brusselator equation:

```
const N = 32
const xyd_brusselator = range(0,stop=1,length=N)
brusselator_f(x, y, t) = (((x-0.3)^2 + (y-0.6)^2) <= 0.1^2) * (t >= 1.1) * 5.
limit(a, N) = a == N+1 ? 1 : a == 0 ? N : a
function brusselator_2d_loop(du, u, p, t)
    A, B, alpha, dx = p
    alpha = alpha/dx^2
    @inbounds for I in CartesianIndices((N, N))
        i, j = Tuple(I)
        x, y = xyd_brusselator[I[1]], xyd_brusselator[I[2]]
        ip1, im1, jp1, jm1 = limit(i+1, N), limit(i-1, N), limit(j+1, N), limit(j-1, N)
        du[i,j,1] = alpha*(u[im1,j,1] + u[ip1,j,1] + u[i,jp1,1] + u[i,jm1,1] - 4u[i,j,1]) +
                     B + u[i,j,1]^2*u[i,j,2] - (A + 1)*u[i,j,1] + brusselator_f(x, y, t)
        du[i,j,2] = alpha*(u[im1,j,2] + u[ip1,j,2] + u[i,jp1,2] + u[i,jm1,2] - 4u[i,j,2]) +
```

```

        A*u[i,j,1] - u[i,j,1]^2*u[i,j,2]
    end
end
p = (3.4, 1., 10., step(xyd_brusselator))

(3.4, 1.0, 10.0, 0.03225806451612903)

```

Given this setup, we can give an example input and output and call `sparsity!` on our function with the example arguments and it will kick out a sparse matrix with our pattern, that we can turn into our `jac_prototype`.

```

using SparsityDetection, SparseArrays
input = rand(32,32,2)
output = similar(input)
sparsity_pattern = jacobian_sparsity(brusselator_2d_loop,output,input,p,0.0)

```

```

Explored path: SparsityDetection.Path{Bool[], 1}

```

```

jac_sparsity = Float64.(sparse(sparsity_pattern))

```

```

2048×2048 SparseArrays.SparseMatrixCSC{Float64,Int64} with 12288 stored entries:

```

```

 [1 , 1] = 1.0
 [2 , 1] = 1.0
 [32 , 1] = 1.0
 [33 , 1] = 1.0
 [993 , 1] = 1.0
 [1025, 1] = 1.0
 [1 , 2] = 1.0
 [2 , 2] = 1.0
 [3 , 2] = 1.0
 ⋮
 [2015, 2047] = 1.0
 [2046, 2047] = 1.0
 [2047, 2047] = 1.0
 [2048, 2047] = 1.0
 [1024, 2048] = 1.0
 [1056, 2048] = 1.0
 [2016, 2048] = 1.0
 [2017, 2048] = 1.0
 [2047, 2048] = 1.0
 [2048, 2048] = 1.0

```

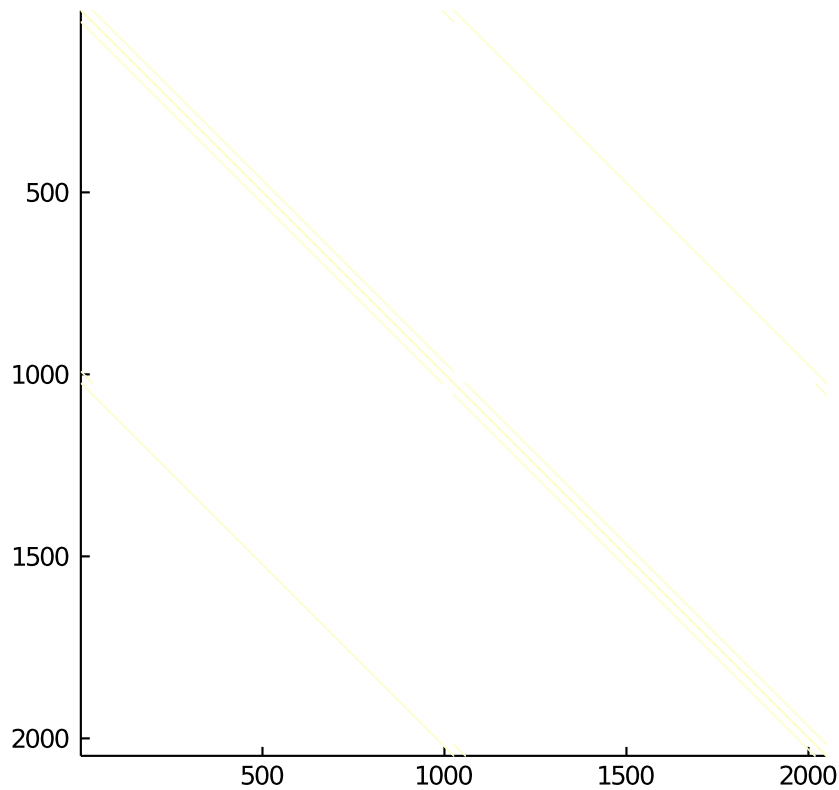
Let's double check what our sparsity pattern looks like:

```

using Plots
spy(jac_sparsity,markersize=1,colorbar=false,color=:deep)

```





That's neat, and would be tedious to build by hand! Now we just pass it to the `ODEFunction` like as before:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=jac_sparsity)
```

```
(::DiffEqBase.ODEFunction{true,typeof(Main.##WeaveSandBox#977.brusselator_2d_loop),LinearAlgebra.UniformScaling{Bool},Nothing,Nothing,Nothing,Nothing,Nothing,SparseArrays.SparseMatrixCSC{Float64,Int64},SparseArrays.SparseMatrixCSC{Float64,Int64},Nothing,Nothing,Nothing,Nothing,Nothing}) (generic function with 7 methods)
```

Build the `ODEProblem`:

```
function init_brusselator_2d(xyd)
    N = length(xyd)
    u = zeros(N, N, 2)
    for I in CartesianIndices((N, N))
        x = xyd[I[1]]
        y = xyd[I[2]]
        u[I,1] = 22*(y*(1-y))^(3/2)
        u[I,2] = 27*(x*(1-x))^(3/2)
    end
    u
end
u0 = init_brusselator_2d(xyd_brusselator)
prob_ode_brusselator_2d = ODEProblem(brusselator_2d_loop,
                                     u0,(0.,11.5),p)

prob_ode_brusselator_2d_sparse = ODEProblem(f,
                                             u0,(0.,11.5),p)
```

```
ODEProblem with uType Array{Float64,3} and tType Float64. In-place: true
timespan: (0.0, 11.5)
u0: [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715
```

```
873 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371
586 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]
```

```
[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
```

Now let's see how the version with sparsity compares to the version without:

```
@btime solve(prob_ode_brusselator_2d,save_everystep=false)
```

```
16.342 s (6968 allocations: 70.11 MiB)
```

```
@btime solve(prob_ode_brusselator_2d_sparse,save_everystep=false)
```

```
1.742 s (55537 allocations: 885.09 MiB)
```

```
retcode: Success
```

```
Interpolation: 1st order linear
```

```
t: 2-element Array{Float64,1}:
```

```
0.0
```

```
11.5
```

```
u: 2-element Array{Array{Float64,3},1}:
```

```
[0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715873
... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371586
0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]
```

```
[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
```

```
[3.218712247115586 3.2186849989704913 ... 3.2188032694210102 3.2187518898482
153; 3.218761119356952 3.2187305976985656 ... 3.218863751907632 3.21880568742
313; ... ; 3.2186267569410933 3.2186048175289668 ... 3.21869916357026 3.2186584
55631379; 3.2186669636363874 3.218642593203411 ... 3.218747868627493 3.218702
296162964]
```

```
[2.3636594775399695 2.3636609356671334 ... 2.3636547194657225 2.3636573846145
756; 2.363656571395619 2.363658137488537 ... 2.3636514527471175 2.36365432167
35033; ... ; 2.36366464664198 2.3636659226617596 ... 2.3636604999355564 2.36366
2817589724; 2.3636622027643934 2.363663561622427 ... 2.3636577729710235 2.363
660250902557]
```

## 0.2.5 Declaring Color Vectors for Fast Construction

If you cannot directly define a Jacobian function, you can use the `colorvec` to speed up the Jacobian construction. What the `colorvec` does is allows for calculating multiple columns of a Jacobian simultaneously by using the sparsity pattern. An explanation of matrix coloring can be found in the [MIT 18.337 Lecture Notes](#).

To perform general matrix coloring, we can use [SparseDiffTools.jl](#). For example, for the Brusselator equation:

```
using SparseDiffTools
colorvec = matrix_colors(jac_sparsity)
@show maximum(colorvec)
```

```
maximum(colorvec) = 12
```

This means that we can now calculate the Jacobian in 12 function calls. This is a nice reduction from 2048 using only automated tooling! To now make use of this inside of the ODE solver, you simply need to declare the colorvec:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=jac_sparsity,
               colorvec=colorvec)
prob_ode_brusselator_2d_sparse = ODEProblem(f,
      init_brusselator_2d(xyd_brusselator),
      (0.,11.5),p)
@btime solve(prob_ode_brusselator_2d_sparse,save_everystep=false)

1.738 s (18667 allocations: 881.06 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
 0.0
11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715873
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]

 [0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
 196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
 .14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
 [3.218712247115586 3.2186849989704913 ... 3.2188032694210102 3.2187518898482
 153; 3.218761119356952 3.2187305976985656 ... 3.218863751907632 3.21880568742
 313; ... ; 3.2186267569410933 3.2186048175289668 ... 3.21869916357026 3.2186584
 55631379; 3.2186669636363874 3.218642593203411 ... 3.218747868627493 3.218702
 296162964]

 [2.3636594775399695 2.3636609356671334 ... 2.3636547194657225 2.3636573846145
 756; 2.363656571395619 2.363658137488537 ... 2.3636514527471175 2.36365432167
 35033; ... ; 2.36366464664198 2.3636659226617596 ... 2.3636604999355564 2.36366
 2817589724; 2.3636622027643934 2.363663561622427 ... 2.3636577729710235 2.363
 660250902557]
```

Notice the massive speed enhancement!

## 0.3 Defining Linear Solver Routines and Jacobian-Free Newton-Krylov

A completely different way to optimize the linear solvers for large sparse matrices is to use a Krylov subspace method. This requires choosing a linear solver for changing to a Krylov method. Optionally, one can use a Jacobian-free operator to reduce the memory requirements.

### 0.3.1 Declaring a Jacobian-Free Newton-Krylov Implementation

To swap the linear solver out, we use the `linsolve` command and choose the GMRES linear solver.

```
@btime
solve(prob_ode_brusselator_2d,TRBDF2(linsolve=LinSolveGMRES()),save_everystep=false)
```

```
@btime
solve(prob ode brusselator 2d sparse, TRBDF2(linsolve=LinSolveGMRES()), save_everystep=false)
```

For more information on linear solver choices, see the [linear solver documentation](#).

We can also enhance this by using a Jacobian-Free implementation of  $\mathbf{f}'(\mathbf{x})\mathbf{v}$ . To define the Jacobian-Free operator, we can use [DiffEqOperators.jl](#) to generate an operator `JacVecOperator` such that `Jv*v` performs  $\mathbf{f}'(\mathbf{x})\mathbf{v}$  without building the Jacobian matrix.

12

```
ag}(0.1213443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(
0.0,0.0)]
```

```
ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOperators.
JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... Dual{DiffEqO
perators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual
{DiffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) ... Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{Dif
fEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755); ... ; Dual{
DiffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) ... Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Diff
EqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738); Dual{DiffE
qOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)], ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOp
erators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1213443281371
5873,0.12134432813715873) ... Dual{DiffEqOperators.JacVecTag}(0.1213443281371
586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual{Diff
EqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.121344328
13715873,0.12134432813715873) ... Dual{DiffEqOperators.JacVecTag}(0.121344328
1371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); ... ; D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1
2134432813715873,0.12134432813715873) ... Dual{DiffEqOperators.JacVecTag}(0.1
213443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0
); Dual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}
(0.12134432813715873,0.12134432813715873) ... Dual{DiffEqOperators.JacVecTag}
(0.1213443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)]
```

```
ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOperators.
JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... Dual{DiffEqO
perators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual
{DiffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) ... Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{Dif
fEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755); ... ; Dual{
DiffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) ... Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Diff
EqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738); Dual{DiffE
qOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)], [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.1213443281
3715873 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281
371586 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]
```

```
[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0], (3.4, 1.0, 10.0
, 0.03225806451612903), 0.0, true, false, true)
```

and then we can use this by making it our `jac_prototype`:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=Jv)
prob_ode_brusselator_2d_jacfree = ODEProblem(f,u0,(0.,11.5),p)
@btime
solve(prob_ode_brusselator_2d_jacfree,TRBDF2(linsolve=LinSolveGMRES()),save_everystep=false)
```

```

4.774 s (4160638 allocations: 2.31 GiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
 0.0
11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715873
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
 [2.910810200869072 2.9107830191826136 ... 2.9109011255617094 2.9108497449365
22; 2.91085943620599 2.910829013177822 ... 2.9109619073033266 2.9109038640634
84; ... ; 2.910723488091636 2.9107015832723313 ... 2.9107962135180534 2.9107552
239030645; 2.9107642737501567 2.9107400250523097 ... 2.910845294312519 2.9107
99659221402]

[2.7521917083672385 2.7521931033245477 ... 2.7521870210012 2.752189743479482;
 2.7521884150454006 2.7521898348439833 ... 2.752183487104107 2.75218638537714
8; ... ; 2.752198099929029 2.752199347453327 ... 2.752193733335704 2.7521962890
26015; 2.75219506701217 2.752196336605043 ... 2.7521905671245768 2.7521931032
194855]

```

### 0.3.2 Adding a Preconditioner

The [linear solver documentation](#) shows how you can add a preconditioner to the GMRES. For example, you can use packages like [AlgebraicMultigrid.jl](#) to add an algebraic multigrid (AMG) or [IncompleteLU.jl](#) for an incomplete LU-factorization (iLU).

```

using AlgebraicMultigrid
pc = aspreconditioner(ruge_stuben(jac_sparsity))
@btime
solve(prob_ode_brusselator_2d_jacfree, TRBDF2(linsolve=LinSolveGMRES(P1=pc)), save_everystep=false)

354.625 ms (28397 allocations: 32.79 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
 0.0
11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715873
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
 [-1.2108287667485832e6 5.657221179162638e6 ... 9234.374974884955 13421.86842
407976; 2.500385660886147e7 -4.551105060212775e6 ... 9234.400192189998 13421.
868424076521; ... ; 13421.86842394815 9234.400192274632 ... 9234.400192154579 1
3421.868424078115; 13421.868424082624 9234.374974920942 ... 9234.374974925442
13421.868424078013]

[406766.37995536596 -105401.87293034955 ... 16462.92399278207 16458.179429550

```

```
29; 8940.441940609197 32581.402100187803 ... 11331.237752548654 11326.5184065
49321; ... ; 11326.518406553769 11331.23775254595 ... 11331.23775255016 11326.5
18406549358; 16458.179429550168 16462.923992780678 ... 16462.923992780485 164
58.179429550357]
```

## 0.4 Using Structured Matrix Types

If your sparsity pattern follows a specific structure, for example a banded matrix, then you can declare `jac_prototype` to be of that structure and then additional optimizations will come for free. Note that in this case, it is not necessary to provide a `colorvec` since the color vector will be analytically derived from the structure of the matrix.

The matrices which are allowed are those which satisfy the [ArrayInterface.jl](#) interface for automatically-colorable matrices. These include:

- Bidiagonal
- Tridiagonal
- SymTridiagonal
- BandedMatrix ([BandedMatrices.jl](#))
- BlockBandedMatrix ([BlockBandedMatrices.jl](#))

Matrices which do not satisfy this interface can still be used, but the matrix coloring will not be automatic, and an appropriate linear solver may need to be given (otherwise it will default to attempting an LU-decomposition).

## 0.5 Sundials-Specific Handling

While much of the setup makes the transition to using Sundials automatic, there are some differences between the pure Julia implementations and the Sundials implementations which must be taken note of. These are all detailed in the [Sundials solver documentation](#), but here we will highlight the main details which one should make note of.

Defining a sparse matrix and a Jacobian for Sundials works just like any other package. The core difference is in the choice of the linear solver. With Sundials, the linear solver choice is done with a Symbol in the `linear_solver` from a preset list. Particular choices of note are `:Band` for a banded matrix and `:GMRES` for using GMRES. If you are using Sundials, `:GMRES` will not require defining the `JacVecOperator`, and instead will always make use of a Jacobian-Free Newton Krylov (with numerical differentiation). Thus on this problem we could do:

```
using Sundials
# Sparse Version
@btime solve(prob_ode_brusselator_2d_sparse,CVODE_BDF(),save_everystep=false)

21.166 s (51627 allocations: 3.20 MiB)

# GMRES Version: Doesn't require any extra stuff!
@btime
solve(prob_ode_brusselator_2d,CVODE_BDF(linear_solver=:GMRES),save_everystep=false)
```

```

332.052 ms (51827 allocations: 3.06 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
 0.0
11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715873 ... 0.1213443281371586 0.0; 0.0 0.12134432813715873
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715873 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715873 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]
 [0.4600044604904646 0.46000760969029125 ... 0.45999182582138043 0.4599989757
3428183; 0.4599659629455697 0.4599640927412894 ... 0.4599696857510356 0.45996
767994378707; ... ; 0.4600775454424496 0.4600899213951316 ... 0.460037300477855
1 0.4600596372334679; 0.46004222989434745 0.4600503466505979 ... 0.4600147824
342972 0.4600302264683908]

[5.118610975749127 5.118586897095471 ... 5.118693565458013 5.118647046030523;
 5.118681937635693 5.1186595299603 ... 5.118760080773841 5.118715970516442; ...
 ; 5.118481939766668 5.118454362631649 ... 5.1185727896038955 5.1185220528183
97; 5.118543530324403 5.11851768589604 ... 5.118630223969688 5.11858148060673
65]

```

Details for setting up a preconditioner with Sundials can be found at the [Sundials solver page](#).

## 0.6 Handling Mass Matrices

Instead of just defining an ODE as  $u' = f(u, p, t)$ , it can be common to express the differential equation in the form with a mass matrix:

$$Mu' = f(u, p, t)$$

where  $M$  is known as the mass matrix. Let's solve the Robertson equation. At the top we wrote this equation as:

$$dy_1 = -0.04y_1 + 10^4 y_2 y_3 \quad (5)$$

$$dy_2 = 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 \quad (6)$$

$$dy_3 = 3 * 10^7 y_3^2 \quad (7)$$

$$(8)$$

But we can instead write this with a conservation relation:

$$dy_1 = -0.04y_1 + 10^4 y_2 y_3 \quad (9)$$

$$dy_2 = 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 \quad (10)$$

$$1 = y_1 + y_2 + y_3 \quad (11)$$

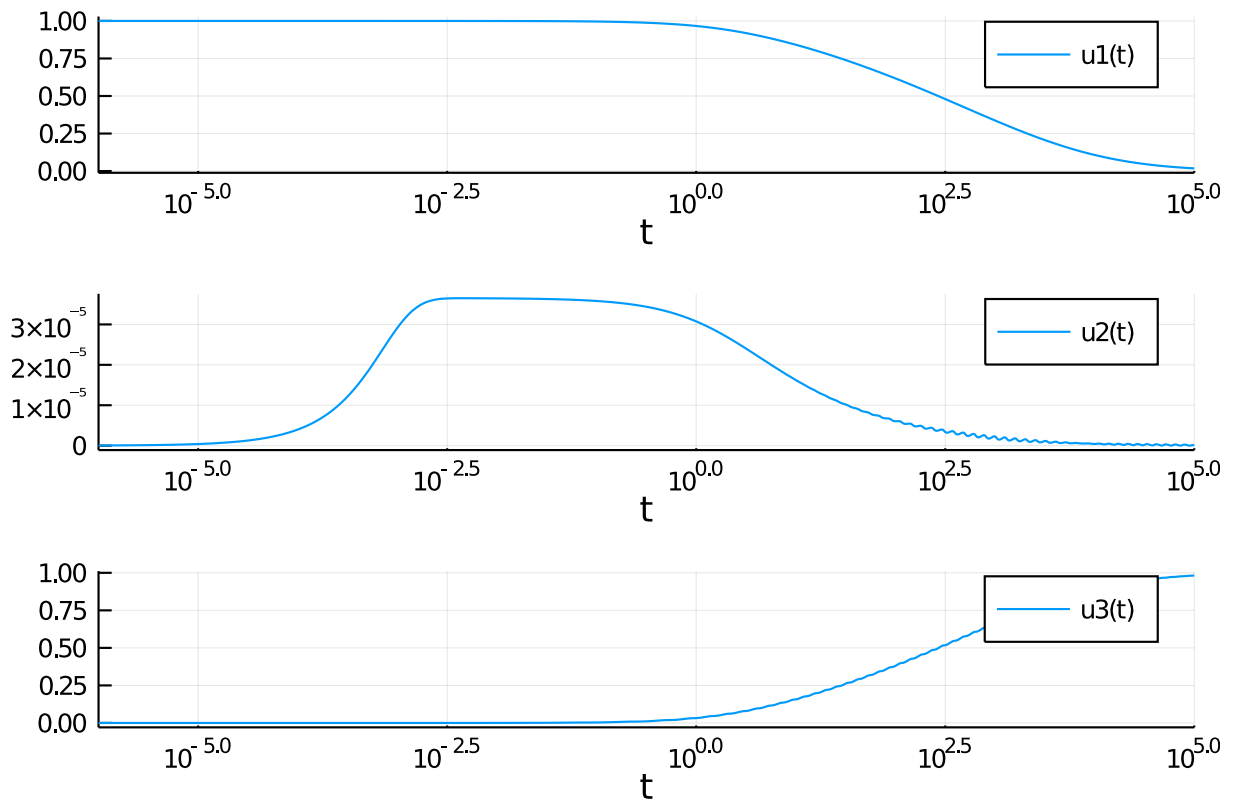
$$(12)$$



In this form, we can write this as a mass matrix ODE where  $M$  is singular (this is another form of a differential-algebraic equation (DAE)). Here, the last row of  $M$  is just zero. We can implement this form as:

```
using DifferentialEquations
function rober(du,u,p,t)
    y_1,y_2,y_3 = u
    k_1,k_2,k_3 = p
    du[1] = -k_1*y_1+k_3*y_2*y_3
    du[2] = k_1*y_1-k_2*y_2^2-k_3*y_2*y_3
    du[3] = y_1 + y_2 + y_3 - 1
    nothing
end
M = [1. 0 0
      0 1. 0
      0 0 0]
f = ODEFunction(rober,mass_matrix=M)
prob_mm = ODEProblem(f,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
sol = solve(prob_mm,Rodas5())

plot(sol, xscale=:log10, tspan=(1e-6, 1e5), layout=(3,1))
```



Note that if your mass matrix is singular, i.e. your system is a DAE, then you need to make sure you choose [a solver that is compatible with DAEs](#)

## 0.7 Appendix

This tutorial is part of the SciMLTutorials.jl repository, found at: <https://github.com/SciML/SciMLTutorials>. For more information on doing scientific machine learning (SciML) with open source software, check out <https://sciml.ai/>.

To locally run this tutorial, do the following commands:

```
using SciMLTutorials
SciMLTutorials.weave_file("advanced", "02-advanced_ODE_solving.jmd")
```

Computer Information:

```
Julia Version 1.4.2
Commit 44fa15b150* (2020-05-23 18:35 UTC)
Platform Info:
  OS: Linux (x86_64-pc-linux-gnu)
  CPU: Intel(R) Core(TM) i7-9700K CPU @ 3.60GHz
  WORD_SIZE: 64
  LIBM: libopenlibm
  LLVM: libLLVM-8.0.1 (ORCJIT, skylake)
```

Environment:

```
JULIA_LOAD_PATH = /builds/JuliaGPU/DiffEqTutorials.jl:
JULIA_DEPOT_PATH = /builds/JuliaGPU/DiffEqTutorials.jl/.julia
JULIA_CUDA_MEMORY_LIMIT = 2147483648
JULIA_NUM_THREADS = 8
```

Package Information:

```
Status `~/builds/JuliaGPU/DiffEqTutorials.jl/tutorials/advanced/Project.toml`
[2169fc97-5a83-5252-b627-83903c6c433c] AlgebraicMultigrid 0.3.0
[6e4b80f9-dd63-53aa-95a3-0cdb28fa8baf] BenchmarkTools 0.5.0
[be33ccc6-a3ff-5ff2-a52e-74243cff1e17] CUDAnative 3.2.0
[3a865a2d-5b23-5a0f-bc46-62713ec82fae] CuArrays 2.2.2
[9fdde737-9c7f-55bf-ade8-46b3f136cc48] DiffEqOperators 4.12.0
[0c46a032-eb83-5123-abaf-570d42b7fbaf] DifferentialEquations 6.15.0
[587475ba-b771-5e3f-ad9e-33799f191a9c] Flux 0.10.4
[961ee093-0014-501f-94e3-6117800e7a78] ModelingToolkit 3.16.0
[2774e3e8-f4cf-5e23-947b-6d7e65073b56] NLSolve 4.4.1
[8faf48c0-8b73-11e9-0e63-2155955bfa4d] NeuralNetDiffEq 1.6.0
[1dea7af3-3e70-54e6-95c3-0bf5283fa5ed] OrdinaryDiffEq 5.42.2
[91a5bcd-d5d7-5caf-9e0b-520d859cae80] Plots 1.5.9
[47a9eef4-7e08-11e9-0b38-333d64bd3804] SparseDiffTools 1.9.1
[684fba80-ace3-11e9-3d08-3bc7ed6f96df] SparsityDetection 0.3.3
[789caeaf-c7a9-5a7d-9973-96adeb23e2a0] StochasticDiffEq 6.25.0
[c3572dad-4567-51f8-b174-8c6c989267f4] Sundials 4.2.5
[37e2e46d-f89d-539d-b4ee-838fcccc9c8e] LinearAlgebra
[2f01184e-e22b-5df5-ae63-d93ebab69eaf] SparseArrays
```