Solving Stiff Equations

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This tutorial is for getting into the extra features for solving stiff ordinary differential equations in an efficient manner. Solving stiff ordinary differential equations requires specializing the linear solver on properties of the Jacobian in order to cut down on the O(n^3) linear solve and the O(n^2) back-solves. Note that these same functions and controls also extend to stiff SDEs, DDEs, DAEs, etc.

0.1 Code Optimization for Differential Equations

0.1.1 Writing Efficient Code

For a detailed tutorial on how to optimize one's DifferentialEquations.jl code, please see the Optimizing DiffEq Code tutorial.

0.1.2 Choosing a Good Solver

Choosing a good solver is required for getting top notch speed. General recommendations can be found on the solver page (for example, the ODE Solver Recommendations). The current recommendations can be simplified to a Rosenbrock method (`Rosenbrock23` or `Rodas5`) for smaller (<50 ODEs) problems, ESDIRK methods for slightly larger (`TRBDF2` or `KenCarp4` for <2000 ODEs), and Sundials `CVODE_BDF` for even larger problems. `lsoda` from LSODA.jl is generally worth a try.

More details on the solver to choose can be found by benchmarking. See the DiffEqBenchmarks to compare many solvers on many problems.

0.1.3 Check Out the Speed FAQ

See this FAQ for information on common pitfalls and how to improve performance.

0.1.4 Setting Up Your Julia Installation for Speed

Julia uses an underlying BLAS implementation for its matrix multiplications and factorizations. This library is automatically multithreaded and accelerates the internal linear algebra of DifferentialEquations.jl. However, for optimality, you should make sure that the number of BLAS threads that you are using matches the number of physical cores and not the number of logical cores. See this issue for more details.

To check the number of BLAS threads, use:

```
ccall((:openblas_get_num_threads64_, Base.libblas_name), Cint, ())
```

```
4
```

If I want to set this directly to 4 threads, I would use:

```
using LinearAlgebra
LinearAlgebra.BLAS.set_num_threads(4)
```

Additionally, in some cases Intel's MKL might be a faster BLAS than the standard BLAS that ships with Julia (OpenBLAS). To switch your BLAS implementation, you can use MKL.jl which will accelerate the linear algebra routines. Please see the package for the limitations.

0.1.5 Use Accelerator Hardware

When possible, use GPUs. If your ODE system is small and you need to solve it with very many different parameters, see the ensembles interface and DiffEqGPU.jl. If your problem is large, consider using a CuArray for the state to allow for GPU-parallelism of the internal linear algebra.

0.2 Speeding Up Jacobian Calculations

When one is using an implicit or semi-implicit differential equation solver, the Jacobian must be built at many iterations and this can be one of the most expensive steps. There are two pieces that must be optimized in order to reach maximal efficiency when solving stiff equations: the sparsity pattern and the construction of the Jacobian. The construction is filling the matrix `J` with values, while the sparsity pattern is what `J` to use.

The sparsity pattern is given by a prototype matrix, the `jac_prototype`, which will be copied to be used as `J`. The default is for `J` to be a `Matrix`, i.e. a dense matrix. However, if you know the sparsity of your problem, then you can pass a different matrix type. For example, a `SparseMatrixCSC` will give a sparse matrix. Additionally, structured matrix types like `Tridiagonal`, `BandedMatrix` (from BandedMatrices.jl), `BlockBandedMatrix` (from BlockBandedMatrices.jl), and more can be given. DifferentialEquations.jl will internally use this matrix type, making the factorizations faster by utilizing the specialized forms.

For the construction, there are 3 ways to fill `J`:

- The default, which uses normal finite/automatic differentiation
- A function `jac(J,u,p,t)` which directly computes the values of `J`
- A `colorvec` which defines a sparse differentiation scheme.

We will now showcase how to make use of this functionality with growing complexity.

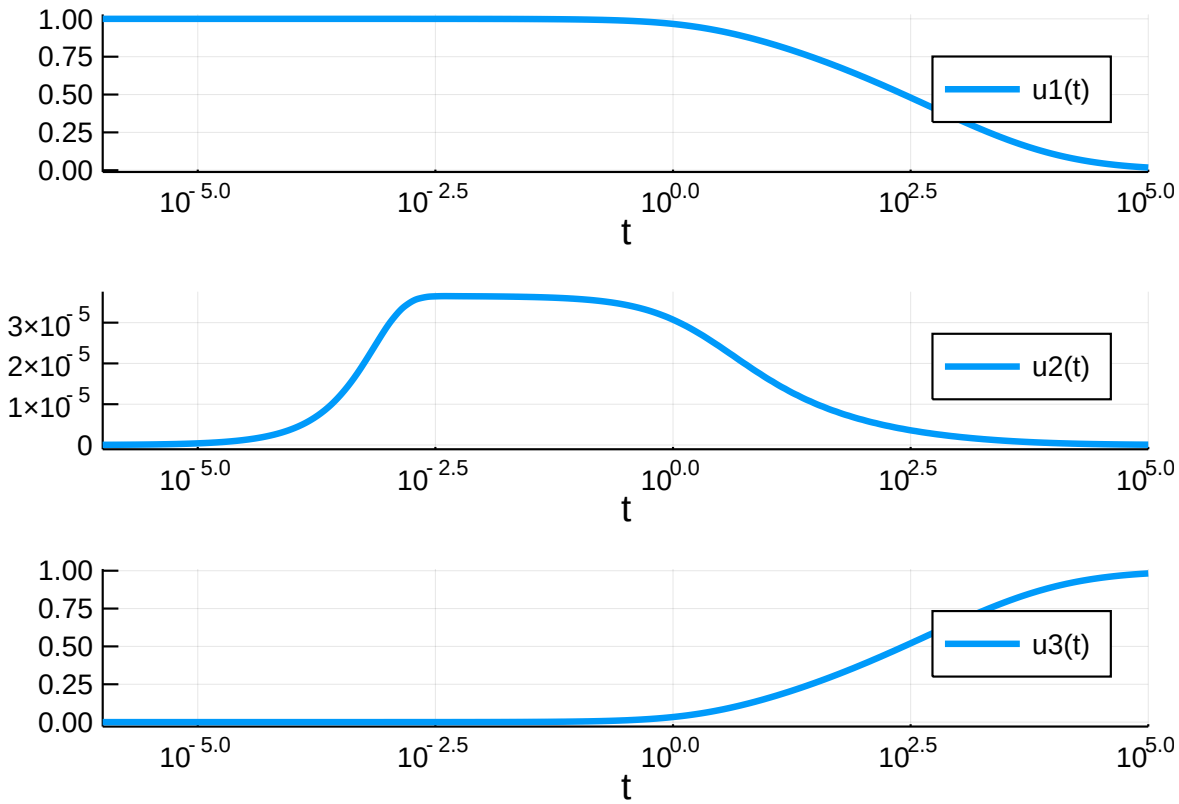
0.2.1 Declaring Jacobian Functions

Let's solve the Rosenbrock equations:

$$dy_1 = -0.04y\_1 + 10^4 y_2 y_3 \tag{1}$$
$$dy_2 = 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 \tag{2}$$
$$dy_3 = 3 * 10^7 y_3^2 \tag{3}$$
$$\tag{4}$$

In order to reduce the Jacobian construction cost, one can describe a Jacobian function by using the `jac` argument for the `ODEFunction`. First, let's do a standard `ODEProblem`:

```
using DifferentialEquations
function rober(du,u,p,t)
  y_1,y_2,y_3 = u
  k_1,k_2,k_3 = p
  du[1] = -k_1*y_1+k_3*y_2*y_3
  du[2] =  k_1*y_1-k_2*y_2^2-k_3*y_2*y_3
  du[3] =  k_2*y_2^2
  nothing
end
prob = ODEProblem(rober,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
sol = solve(prob,Rosenbrock23())

using Plots
plot(sol, xscale=:log10, tspan=(1e-6, 1e5), layout=(3,1))
```




```
using BenchmarkTools
@btime solve(prob)
```

```
316.900 μs (3062 allocations: 161.81 KiB)
retcode: Success
Interpolation: Automatic order switching interpolation
t: 115-element Array{Float64,1}:
      0.0
      0.0014148468219250373
      0.0020449182545311173
      0.0031082402716566307
      0.004077787050059496
      0.005515332443361059
      0.007190040962774541
      0.009125372578778032
      0.011053912492732977
      0.012779077276958607
      ⋮
  47335.56357690261
  52732.01292853374
  58693.72991412389
  65278.000210850696
  72548.20206513454
  80574.5643369749
  89435.05301092885
  99216.41264599326
 100000.0
u: 115-element Array{Array{Float64,1},1}:
 [1.0, 0.0, 0.0]
 [0.9999434113193613, 3.283958829839966e-5, 2.3749092340286502e-5]
 [0.9999182177783585, 3.55426801363446e-5, 4.6239541505020656e-5]
 [0.999875715036629, 3.6302469334849744e-5, 8.798249403609506e-5]
 [0.9998369766077329, 3.646280308115459e-5, 0.00012656058918590176]
 [0.9997795672444667, 3.646643085642237e-5, 0.0001839663246768369]
 [0.9997127287139348, 3.6447279992896e-5, 0.0002508240060722831 6]
 [0.9996355450022019, 3.6366816179962866e-5, 0.00032808818161818775]
 [0.9995586925734838, 3.6018927453312764e-5, 0.00040528849906290045]
 [0.9994899965196854, 3.468694637786026e-5, 0.000475316533936808]
 ⋮
 [0.03394368168613229, 1.404798439362035e-7, 0.9660561778340258]
 [0.031028975539652698, 1.280360743781007e-7, 0.9689708964242754]
 [0.02835436357223889, 1.1668209524677941e-7, 0.9716455197456683]
 [0.025901326001934923, 1.0632276689411095e-7, 0.9740985676753005]
 [0.023652545345805354, 9.687112514942483e-8, 0.9763473577830714]
 [0.021591862129552664, 8.824767963573306e-8, 0.9784080496227692]
 [0.019704225538717677, 8.037977048382674e-8, 0.9802956940815135]
 [0.017975641463053707, 7.320098240041474e-8, 0.9820242853359655]
 [0.017850566233695766, 7.268384360678819e-8, 0.9821493610824623]
```

Now we want to add the Jacobian. First we have to derive the Jacobian $\frac{df_i}{du_j}$ which is `J[i,j]`. From this we get:

```
function rober_jac(J,u,p,t)
  y_1,y_2,y_3 = u
  k_1,k_2,k_3 = p
  J[1,1] = k_1 * -1
  J[2,1] = k_1
  J[3,1] = 0
  J[1,2] = y_3 * k_3
  J[2,2] = y_2 * k_2 * -2 + y_3 * k_3 * -1
  J[3,2] = y_2 * 2 * k_2
```

```
  J[1,3] = k_3 * y_2
  J[2,3] = k_3 * y_2 * -1
  J[3,3] = 0
  nothing
end
f = ODEFunction(rober, jac=rober_jac)
prob_jac = ODEProblem(f,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))

@btime solve(prob_jac)
```

```
239.200 μs (2599 allocations: 153.11 KiB)
retcode: Success
Interpolation: Automatic order switching interpolation
t: 115-element Array{Float64,1}:
      0.0
      0.0014148468219250373
      0.0020449182545311173
      0.0031082402716566307
      0.004077787050059496
      0.005515332443361059
      0.007190040962774541
      0.009125372578778032
      0.011053912492732977
      0.012779077276958607
      ⋮
  45964.060340548356
  51219.40381376205
  57025.01899700374
  63436.021374561584
  70513.1073617524
  78323.14229130604
  86939.82338876331
  96444.41085674686
 100000.0
u: 115-element Array{Array{Float64,1},1}:
 [1.0, 0.0, 0.0]
 [0.9999434113193613, 3.283958829839966e-5, 2.3749092340286502e-5]
 [0.9999182177783585, 3.55426801363446e-5, 4.6239541505020656e-5]
 [0.999875715036629, 3.6302469334849744e-5, 8.798249403609506e-5]
 [0.9998369766077329, 3.646280308115459e-5, 0.00012656058918590176]
 [0.9997795672444667, 3.646643085642237e-5, 0.0001839663246768369]
 [0.9997127287139348, 3.6447279992896e-5, 0.0002508240060722831 6]
 [0.9996355450022019, 3.6366816179962866e-5, 0.00032808818161818775]
 [0.9995586925734838, 3.6018927453312764e-5, 0.00040528849906290045]
 [0.9994899965196854, 3.468694637786026e-5, 0.000475316533936808]
 ⋮
 [0.03478048133177493, 1.4406682005231008e-7, 0.9652193746014031]
 [0.03179591062189176, 1.313038656880417e-7, 0.9682039580742408]
 [0.029057356622057315, 1.1966100432939363e-7, 0.9709425237169371]
 [0.02654597011713668, 1.0904070990251299e-7, 0.9734539208421517]
 [0.024244118287194777, 9.935385522693504e-8, 0.9757557823589477]
 [0.022135344621501105, 9.05190025093182e-8, 0.9778645648594945]
 [0.02020432071854, 8.246174295748071e-8, 0.9797955968197154]
 [0.018436796681356796, 7.511410189106845e-8, 0.9815631282045397]
 [0.01785426048218692, 7.269900678199638e-8, 0.9821456668188047]
```

0.2.2 Automatic Derivation of Jacobian Functions

But that was hard! If you want to take the symbolic Jacobian of numerical code, we can make use of ModelingToolkit.jl to symbolicify the numerical code and do the symbolic calculation and return the Julia code for this.

```
using ModelingToolkit
de = modelingtoolkitize(prob)
ModelingToolkit.generate_jacobian(de...)[2] # Second is in-place
```

```
:((##MTIIPVar#918, u, p, t)->begin
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils
.jl:65 =#
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils
.jl:66 =#
          let (x_1, x_2, x_3, α_1, α_2, α_3) = (u[1], u[2], u[3], p[1], p[2], p[3
])
              ##MTIIPVar#918[1] = α_1 * -1
              ##MTIIPVar#918[2] = α_1
              ##MTIIPVar#918[3] = 0
              ##MTIIPVar#918[4] = x_3 * α_3
              ##MTIIPVar#918[5] = x_2 * α_2 * -2 + x_3 * α_3 * -1
              ##MTIIPVar#918[6] = x_2 * 2 * α_2
              ##MTIIPVar#918[7] = α_3 * x_2
              ##MTIIPVar#918[8] = α_3 * x_2 * -1
              ##MTIIPVar#918[9] = 0
          end
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils
.jl:67 =#
          nothing
      end)
```

which outputs:

```
:((##MTIIPVar#376, u, p, t)->begin
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:65 =#
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:66 =#
          let (x_1, x_2, x_3, α_1, α_2, α_3) = (u[1], u[2], u[3], p[1], p[2], p[3])
              ##MTIIPVar#376[1] = α_1 * -1
              ##MTIIPVar#376[2] = α_1
              ##MTIIPVar#376[3] = 0
              ##MTIIPVar#376[4] = x_3 * α_3
              ##MTIIPVar#376[5] = x_2 * α_2 * -2 + x_3 * α_3 * -1
              ##MTIIPVar#376[6] = x_2 * 2 * α_2
              ##MTIIPVar#376[7] = α_3 * x_2
              ##MTIIPVar#376[8] = α_3 * x_2 * -1
              ##MTIIPVar#376[9] = 0
          end
          #= C:\Users\accou\.julia\packages\ModelingToolkit\czHtj\src\utils.jl:67 =#
          nothing
      end)
```

Now let's use that to give the analytical solution Jacobian:

```
jac = eval(ModelingToolkit.generate_jacobian(de...)[2])
f = ODEFunction(rober, jac=jac)
prob_jac = ODEProblem(f,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
```

```
ODEProblem with uType Array{Float64,1} and tType Float64. In-place: true
timespan: (0.0, 100000.0)
u0: [1.0, 0.0, 0.0]
```

0.2.3 Declaring a Sparse Jacobian

Jacobian sparsity is declared by the `jac_prototype` argument in the `ODEFunction`. Note that you should only do this if the sparsity is high, for example, 0.1% of the matrix is non-zeros, otherwise the overhead of sparse matrices can be higher than the gains from sparse differentiation!

But as a demonstration, let's build a sparse matrix for the Rober problem. We can do this by gathering the `I` and `J` pairs for the non-zero components, like:

```
I = [1,2,1,2,3,1,2]
J = [1,1,2,2,2,3,3]
using SparseArrays
jac_prototype = sparse(I,J,1.0)
```

```
3×3 SparseArrays.SparseMatrixCSC{Float64,Int64} with 7 stored entries:
  [1, 1]  =  1.0
  [2, 1]  =  1.0
  [1, 2]  =  1.0
  [2, 2]  =  1.0
  [3, 2]  =  1.0
  [1, 3]  =  1.0
  [2, 3]  =  1.0
```

Now this is the sparse matrix prototype that we want to use in our solver, which we then pass like:

```
f = ODEFunction(rober, jac=jac, jac_prototype=jac_prototype)
prob_jac = ODEProblem(f,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
```

```
ODEProblem with uType Array{Float64,1} and tType Float64. In-place: true
timespan: (0.0, 100000.0)
u0: [1.0, 0.0, 0.0]
```

0.2.4 Automatic Sparsity Detection

One of the useful companion tools for DifferentialEquations.jl is SparsityDetection.jl. This allows for automatic declaration of Jacobian sparsity types. To see this in action, let's look at the 2-dimensional Brusselator equation:

```
const N = 32
const xyd_brusselator = range(0,stop=1,length=N)
brusselator_f(x, y, t) = (((x-0.3)^2 + (y-0.6)^2) <= 0.1^2) * (t >= 1.1) * 5.
limit(a, N) = a == N+1 ? 1 : a == 0 ? N : a
function brusselator_2d_loop(du, u, p, t)
  A, B, alpha, dx = p
  alpha = alpha/dx^2
  @inbounds for I in CartesianIndices((N, N))
    i, j = Tuple(I)
    x, y = xyd_brusselator[I[1]], xyd_brusselator[I[2]]
    ip1, im1, jp1, jm1 = limit(i+1, N), limit(i-1, N), limit(j+1, N), limit(j-1, N)
    du[i,j,1] = alpha*(u[im1,j,1] + u[ip1,j,1] + u[i,jp1,1] + u[i,jm1,1] - 4u[i,j,1]) +
                B + u[i,j,1]^2*u[i,j,2] - (A + 1)*u[i,j,1] + brusselator_f(x, y, t)
    du[i,j,2] = alpha*(u[im1,j,2] + u[ip1,j,2] + u[i,jp1,2] + u[i,jm1,2] - 4u[i,j,2]) +
                A*u[i,j,1] - u[i,j,1]^2*u[i,j,2]
    end
end
p = (3.4, 1., 10., step(xyd_brusselator))
```

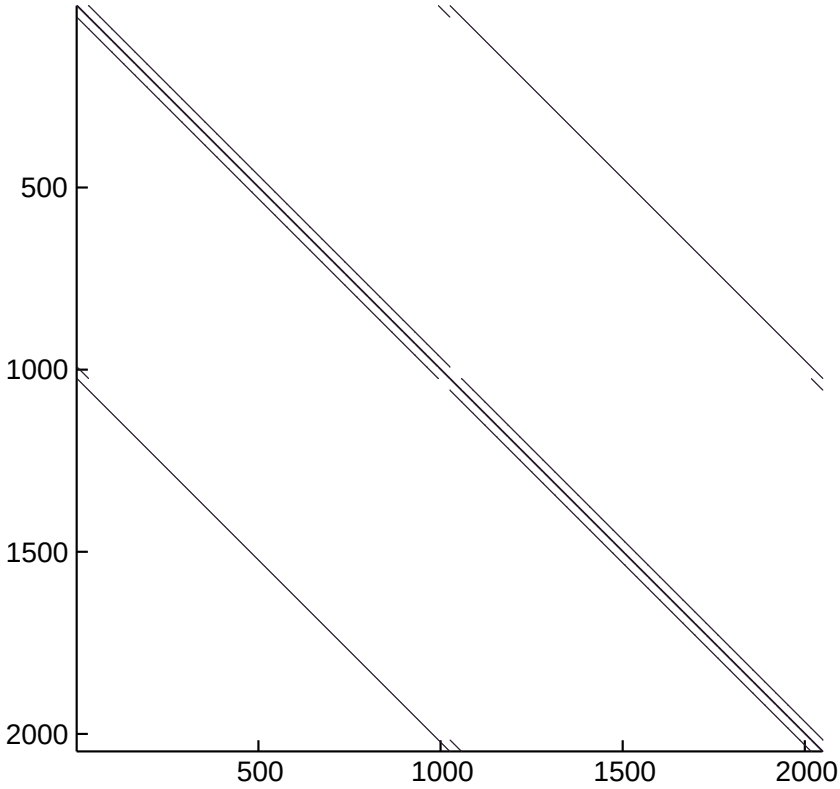
```
(3.4, 1.0, 10.0, 0.03225806451612903)
```

Given this setup, we can give and example `input` and `output` and call `sparsity!` on our function with the example arguments and it will kick out a sparse matrix with our pattern, that we can turn into our `jac_prototype`.

```
using SparsityDetection, SparseArrays
input = rand(32,32,2)
output = similar(input)
sparsity_pattern = sparsity!(brusselator_2d_loop,output,input,p,0.0)

Explored path: SparsityDetection.Path(Bool[], 1)

jac_sparsity = Float64.(sparse(sparsity_pattern))

2048×2048 SparseArrays.SparseMatrixCSC{Float64,Int64} with 12288 stored ent
ries:
  [1   ,    1]  =  1.0
  [2   ,    1]  =  1.0
  [32  ,    1]  =  1.0
  [33  ,    1]  =  1.0
  [993 ,    1]  =  1.0
  [1025,    1]  =  1.0
  [1   ,    2]  =  1.0
  [2   ,    2]  =  1.0
  [3   ,    2]  =  1.0
  ⋮
  [2015, 2047]  =  1.0
  [2046, 2047]  =  1.0
  [2047, 2047]  =  1.0
  [2048, 2047]  =  1.0
  [1024, 2048]  =  1.0
  [1056, 2048]  =  1.0
  [2016, 2048]  =  1.0
  [2017, 2048]  =  1.0
  [2047, 2048]  =  1.0
  [2048, 2048]  =  1.0
```

Let's double check what our sparsity pattern looks like:

```
using Plots
spy(jac_sparsity,markersize=1,colorbar=false,color=:deep)
```



That's neat, and would be tedius to build by hand! Now we just pass it to the `ODEFunction` like as before:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=jac_sparsity)
```

```
(::DiffEqBase.ODEFunction{true,typeof(Main.WeaveSandBox1.brusselator_2d_loo
p),LinearAlgebra.UniformScaling{Bool},Nothing,Nothing,Nothing,SparseArrays.
SparseMatrixCSC{Float64,Int64},Nothing,Nothing,Nothing,Nothing,Nothing}) (g
eneric function with 7 methods)
```

Build the `ODEProblem`:

```
function init_brusselator_2d(xyd)
  N = length(xyd)
  u = zeros(N, N, 2)
  for I in CartesianIndices((N, N))
    x = xyd[I[1]]
    y = xyd[I[2]]
    u[I,1] = 22*(y*(1-y))^(3/2)
    u[I,2] = 27*(x*(1-x))^(3/2)
  end
  u
end
u0 = init_brusselator_2d(xyd_brusselator)
prob_ode_brusselator_2d = ODEProblem(brusselator_2d_loop,
                                     u0,(0.,11.5),p)

prob_ode_brusselator_2d_sparse = ODEProblem(f,
                                     u0,(0.,11.5),p)
```

```
ODEProblem with uType Array{Float64,3} and tType Float64. In-place: true
timespan: (0.0, 11.5)
u0: [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715
876 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371
```

```
586 0.0; 0.0 0.12134432813715876 … 0.1213443281371586 0.0]

[0.0 0.0 … 0.0 0.0; 0.14892258453196755 0.14892258453196755 … 0.14892258453
196755 0.14892258453196755; … ; 0.14892258453196738 0.14892258453196738 … 0
.14892258453196738 0.14892258453196738; 0.0 0.0 … 0.0 0.0]
```

Now let's see how the version with sparsity compares to the version without:

```
@btime solve(prob_ode_brusselator_2d,save_everystep=false)

26.606 s (7315 allocations: 70.12 MiB)

@btime solve(prob_ode_brusselator_2d_sparse,save_everystep=false)

14.089 s (367199 allocations: 896.99 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 … 0.1213443281371586 0.0; 0.0 0.12134432813715876
 … 0.1213443281371586 0.0; … ; 0.0 0.12134432813715876 … 0.1213443281371586
 0.0; 0.0 0.12134432813715876 … 0.1213443281371586 0.0]

[0.0 0.0 … 0.0 0.0; 0.14892258453196755 0.14892258453196755 … 0.14892258453
196755 0.14892258453196755; … ; 0.14892258453196738 0.14892258453196738 … 0
.14892258453196738 0.14892258453196738; 0.0 0.0 … 0.0 0.0]



 [3.2183315970074036 3.2183043434767553 … 3.2184226343677738 3.218371247341
7185; 3.2183804713733872 3.2183499447177057 … 3.2184831183646856 3.21842504
7282479; … ; 3.218246108233481 3.2182241729222354 … 3.2183185170391946 3.21
82778079052787; 3.2182863194790094 3.218261945024488 … 3.218367227674788 3.
218321653767132]

[2.364108254063361 2.364109732940303 … 2.364103502720394 2.3641061660225517
; 2.364105345047017 2.3641069231419443 … 2.3641002347797833 2.3641031002634
882; … ; 2.364113451334332 2.3641147252834216 … 2.364109297958111 2.3641116
159339757; 2.3641109923384915 2.364112358364487 … 2.3641065653101885 2.3641
090439583214]
```

0.2.5 Declaring Color Vectors for Fast Construction

If you cannot directly define a Jacobian function, you can use the `colorvec` to speed up the Jacobian construction. What the `colorvec` does is allows for calculating multiple columns of a Jacobian simultaniously by using the sparsity pattern. An explanation of matrix coloring can be found in the MIT 18.337 Lecture Notes.

To perform general matrix coloring, we can use SparseDiffTools.jl. For example, for the Brusselator equation:

```
using SparseDiffTools
colorvec = matrix_colors(jac_sparsity)
@show maximum(colorvec)

maximum(colorvec) = 12
12
```

This means that we can now calculate the Jacobian in 12 function calls. This is a nice reduction from 2048 using only automated tooling! To now make use of this inside of the ODE solver, you simply need to declare the colorvec:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=jac_sparsity,
                                    colorvec=colorvec)
prob_ode_brusselator_2d_sparse = ODEProblem(f,
                                     init_brusselator_2d(xyd_brusselator),
                                     (0.,11.5),p)
@btime solve(prob_ode_brusselator_2d_sparse,save_everystep=false)
```

```
2.391 s (19037 allocations: 881.07 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715876
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]



 [3.2183373918177796 3.2183101409241526 ... 3.2184284167956267 3.218377034566
1604; 3.2183862623036537 3.218355740108313 ... 3.218488896905827 3.2184308308
09056; ... ; 3.218251904608678 3.2182299624517134 ... 3.2183243097118095 3.2182
835995190024; 3.2182921103674285 3.218267738694001 ... 3.2183730157748163 3.2
183274412034346]

[2.3641011711912463 2.364102627665652 ... 2.364096424152248 2.364099082779794
5; 2.3640982676790627 2.3640998304296703 ... 2.3640931617281944 2.36409602465
74303; ... ; 2.364106344376436 2.3641076180295504 ... 2.364102206048339 2.36410
45205022344; 2.364103899515714 2.3641052552245445 ... 2.3640994754056486 2.36
41019485955153]
```

Notice the massive speed enhancement!

0.3 Defining Linear Solver Routines and Jacobian-Free Newton-Krylov

A completely different way to optimize the linear solvers for large sparse matrices is to use a Krylov subpsace method. This requires choosing a linear solver for changing to a Krylov method. Optionally, one can use a Jacobian-free operator to reduce the memory requirements.

0.3.1 Declaring a Jacobian-Free Newton-Krylov Implementation

To swap the linear solver out, we use the `linsolve` command and choose the GMRES linear solver.

```
@btime
solve(prob_ode_brusselator_2d,TRBDF2(linsolve=LinSolveGMRES()),save_everystep=false)
```

```
242.700 s (1266048 allocations: 120.80 MiB)
```

```
@btime
solve(prob_ode_brusselator_2d_sparse,TRBDF2(linsolve=LinSolveGMRES()),save_everystep=false)
```

```
4.756 s (1327264 allocations: 59.92 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715876
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]



 [2.8494040430340677 2.849376568123844 ... 2.849495874352271 2.84944397101885
77; 2.8494535304517883 2.8494226751421077 ... 2.849557062218097 2.84949828863
504; ... ; 2.8493164846505232 2.849294110741412 ... 2.8493903195873105 2.849349
0728548774; 2.849357928360968 2.84933329062441 ... 2.8494396335090886 2.84939
36648688254]

[2.8157264541468283 2.8157283534566693 ... 2.8157208829524296 2.8157236606184
397; 2.8157225956336194 2.815724834275517 ... 2.815716958084277 2.81571990149
71726; ... ; 2.815734632998308 2.8157368388547357 ... 2.8157282527277308 2.8157
31663143054; 2.815730494353417 2.815732379564653 ... 2.8157247313047327 2.815
7277764523414]
```

For more information on linear solver choices, see the linear solver documentation.

On this problem, handling the sparsity correctly seemed to give much more of a speedup than going to a Krylov approach, but that can be dependent on the problem (and whether a good preconditioner is found).

We can also enhance this by using a Jacobian-Free implementation of `f'(x)*v`. To define the Jacobian-Free operator, we can use DiffEqOperators.jl to generate an operator `JacVecOperator` such that `Jv*v` performs `f'(x)*v` without building the Jacobian matrix.

```
using DiffEqOperators
Jv = JacVecOperator(brusselator_2d_loop,u0,p,0.0)
```

```
DiffEqOperators.JacVecOperator{Float64,typeof(Main.WeaveSandBox1.brusselato
r_2d_loop),Array{ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1},3},A
rray{ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1},3},Array{Float64
,3},NTuple{4,Float64},Float64,Bool}(Main.WeaveSandBox1.brusselator_2d_loop,
 ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOperators
.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.12134432813715876,0.
12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.1213443281371586,0.1
213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual{DiffEqOpera
tors.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1213443281371587
6,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.1213443281371586
```

```
,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); ... ; Dual{Dif
fEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.12134432
813715876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.12134432
81371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual
{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1213
4432813715876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.1213
443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0)]

ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOperators.
JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... Dual{DiffEqO
perators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual
{DiffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) ... Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{Dif
fEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755); ... ; Dual{
DiffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) ... Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Diff
EqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738); Dual{DiffE
qOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)], ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOp
erators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1213443281371
5876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.1213443281371
586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual{Diff
EqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.121344328
13715876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.121344328
1371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); ... ; D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.1
2134432813715876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}(0.1
213443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0,0.0
); Dual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}
(0.12134432813715876,0.12134432813715876) ... Dual{DiffEqOperators.JacVecTag}
(0.1213443281371586,0.1213443281371586) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)]

ForwardDiff.Dual{DiffEqOperators.JacVecTag,Float64,1}[Dual{DiffEqOperators.
JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... Dual{DiffEqO
perators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0); Dual
{DiffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) ... Dual{D
iffEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755) Dual{Dif
fEqOperators.JacVecTag}(0.14892258453196755,0.14892258453196755); ... ; Dual{
DiffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) ... Dual{Di
ffEqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738) Dual{Diff
EqOperators.JacVecTag}(0.14892258453196738,0.14892258453196738); Dual{DiffE
qOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0,0.0) ... D
ual{DiffEqOperators.JacVecTag}(0.0,0.0) Dual{DiffEqOperators.JacVecTag}(0.0
,0.0)], [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.1213443281
3715876 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.121344328
1371586 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0], (3.4, 1.0, 10.0
, 0.03225806451612903), 0.0, true, false, true)
```

and then we can use this by making it our `jac_prototype`:

```
f = ODEFunction(brusselator_2d_loop;jac_prototype=Jv)
prob_ode_brusselator_2d_jacfree = ODEProblem(f,u0,(0.,11.5),p)
@btime
solve(prob_ode_brusselator_2d_jacfree,TRBDF2(linsolve=LinSolveGMRES()),save_everystep=false)
```

```
3.427 s (1875298 allocations: 78.86 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715876
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]



 [2.7872216645408567 2.787194432792592 ... 2.78731308303355 2.787261467045361
5; 2.787271339364228 2.787240720815802 ... 2.787374377179153 2.78731605405600
74; ... ; 2.787134161549321 2.7871118187949984 ... 2.7872072238860723 2.7871659
77632712; 2.7871755020101205 2.7871508886342986 ... 2.7872566948955084 2.7872
10735234632]

[2.8988126677437585 2.8988142936416157 ... 2.8988075464551772 2.8988105556623
86; 2.898808902249186 2.8988104514436563 ... 2.898803969323616 2.898806883740
06; ... ; 2.898820028584711 2.898821666296394 ... 2.898814592161897 2.898817604
8750383; 2.8988163685403467 2.8988181996160387 ... 2.8988111330962316 2.89881
40808038274]
```

0.3.2 Adding a Preconditioner

The linear solver documentation shows how you can add a preconditioner to the GMRES. For example, you can use packages like AlgebraicMultigrid.jl to add an algebraic multigrid (AMG) or IncompleteLU.jl for an incomplete LU-factorization (iLU).

```
using AlgebraicMultigrid
pc = aspreconditioner(ruge_stuben(jac_sparsity))
@btime
solve(prob_ode_brusselator_2d_jacfree,TRBDF2(linsolve=LinSolveGMRES(Pl=pc)),save_everystep=false)
```

```
2.597 s (233048 allocations: 139.27 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715876
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
```

```
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]


 [3.5273952159283844e10 -1.4265682748702106e10 ... 9234.374594756042 13421.86
8437681665; -7.091075675799031e9 6.51451873695435e9 ... 9234.400545337947 134
21.868410996974; ... ; 13421.868025883945 9234.400562276434 ... 9234.4001922958
72 13421.86842409367; 13421.868438369747 9234.37496117112 ... 9234.3749749346
17 13421.868424050659]

[66730.63093229767 -115820.52698935539 ... 16462.92400611659 16458.1794290617
3; 8.043448946694581e6 1.307043107719831e7 ... 11331.237739674985 11326.51840
7046895; ... ; 11326.51842066477 11331.237738901911 ... 11331.237752373656 1132
6.518406581376; 16458.179429033426 16462.923993307235 ... 16462.923992815315
16458.179429539887]
```

0.4 Using Structured Matrix Types

If your sparsity pattern follows a specific structure, for example a banded matrix, then you can declare `jac_prototype` to be of that structure and then additional optimizations will come for free. Note that in this case, it is not necessary to provide a `colorvec` since the color vector will be analytically derived from the structure of the matrix.

The matrices which are allowed are those which satisfy the ArrayInterface.jl interface for automatically-colorable matrices. These include:

- Bidiagonal
- Tridiagonal
- SymTridiagonal
- BandedMatrix (BandedMatrices.jl)
- BlockBandedMatrix (BlockBandedMatrices.jl)

Matrices which do not satisfy this interface can still be used, but the matrix coloring will not be automatic, and an appropriate linear solver may need to be given (otherwise it will default to attempting an LU-decomposition).

0.5 Sundials-Specific Handling

While much of the setup makes the transition to using Sundials automatic, there are some differences between the pure Julia implementations and the Sundials implementations which must be taken note of. These are all detailed in the Sundials solver documentation, but here we will highlight the main details which one should make note of.

Defining a sparse matrix and a Jacobian for Sundials works just like any other package. The core difference is in the choice of the linear solver. With Sundials, the linear solver choice is done with a Symbol in the `linear_solver` from a preset list. Particular choices of note are `:Band` for a banded matrix and `:GMRES` for using GMRES. If you are using Sundials, `:GMRES` will not require defining the JacVecOperator, and instead will always make use of

a Jacobian-Free Newton Krylov (with numerical differentiation). Thus on this problem we could do:

```
using Sundials
# Sparse Version
@btime solve(prob_ode_brusselator_2d_sparse,CVODE_BDF(),save_everystep=false)

29.142 s (51388 allocations: 3.20 MiB)

# GMRES Version: Doesn't require any extra stuff!
@btime
solve(prob_ode_brusselator_2d,CVODE_BDF(linear_solver=:GMRES),save_everystep=false)

350.144 ms (61058 allocations: 3.63 MiB)
retcode: Success
Interpolation: 1st order linear
t: 2-element Array{Float64,1}:
  0.0
 11.5
u: 2-element Array{Array{Float64,3},1}:
 [0.0 0.12134432813715876 ... 0.1213443281371586 0.0; 0.0 0.12134432813715876
 ... 0.1213443281371586 0.0; ... ; 0.0 0.12134432813715876 ... 0.1213443281371586
 0.0; 0.0 0.12134432813715876 ... 0.1213443281371586 0.0]

[0.0 0.0 ... 0.0 0.0; 0.14892258453196755 0.14892258453196755 ... 0.14892258453
196755 0.14892258453196755; ... ; 0.14892258453196738 0.14892258453196738 ... 0
.14892258453196738 0.14892258453196738; 0.0 0.0 ... 0.0 0.0]



 [0.45369441125092624 0.45367162922766396 ... 0.45377307354145824 0.453728249
24331306; 0.45372813444006976 0.45370139820263283 ... 0.45382031508907966 0.4
537681622154197; ... ; 0.4536347409999057 0.4536184243336325 ... 0.453690734603
503 0.4536589378647838; 0.4536631791063342 0.4536436405637919 ... 0.453729310
5001047 0.45369169445940305]

[5.023428953606044 5.023425514309876 ... 5.02343972583798 5.0234337753788845;
 5.023442660236476 5.023439873077652 ... 5.02345101637559 5.023446317614284;
... ; 5.023404093671991 5.023399216246354 ... 5.023419229667771 5.0234107290209
42; 5.023415926060523 5.023411776722086 ... 5.02342895844194 5.02342180621704
3]
```

Details for setting up a preconditioner with Sundials can be found at the Sundials solver page.

0.6 Handling Mass Matrices

Instead of just defining an ODE as $u' = f(u, p, t)$, it can be common to express the differential equation in the form with a mass matrix:

$$Mu' = f(u, p, t)$$

where M is known as the mass matrix. Let's solve the Robertson equation. At the top we wrote this equation as:

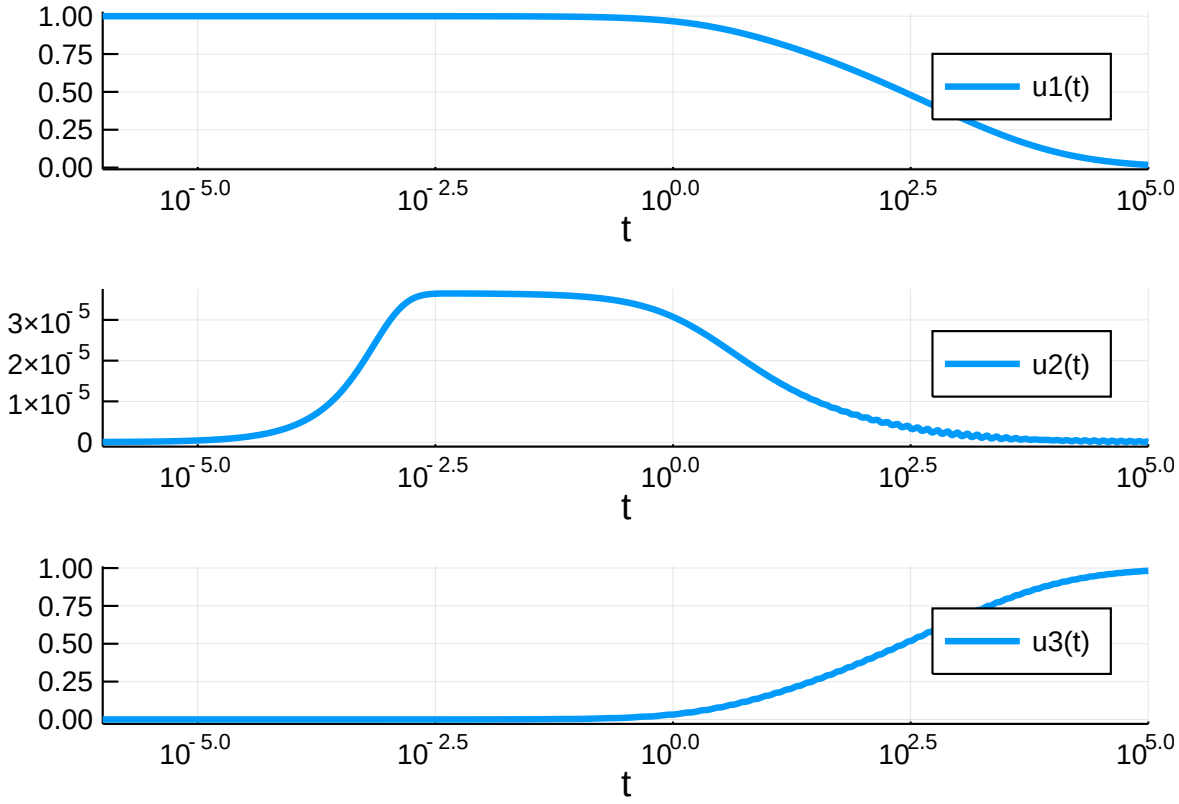
$$
\begin{aligned}
dy_1 &= -0.04y\_1 + 10^4 y_2 y_3 && (5)\\
dy_2 &= 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 && (6)\\
dy_3 &= 3 * 10^7 y_3^2 && (7)\\
& && (8)
\end{aligned}
$$

But we can instead write this with a conservation relation:

$$
\begin{aligned}
dy_1 &= -0.04y\_1 + 10^4 y_2 y_3 && (9)\\
dy_2 &= 0.04y_1 - 10^4 y_2 y_3 - 3 * 10^7 y_2^2 && (10)\\
1 &= y_1 + y_2 + y_3 && (11)\\
& && (12)
\end{aligned}
$$

In this form, we can write this as a mass matrix ODE where M is singular (this is another form of a differential-algebraic equation (DAE)). Here, the last row of `M` is just zero. We can implement this form as:

```
using DifferentialEquations
function rober(du,u,p,t)
  y_1,y_2,y_3 = u
  k_1,k_2,k_3 = p
  du[1] = -k_1*y_1+k_3*y_2*y_3
  du[2] =  k_1*y_1-k_2*y_2^2-k_3*y_2*y_3
  du[3] =  y_1 + y_2 + y_3 - 1
  nothing
end
M = [1. 0  0
     0  1. 0
     0  0  0]
f = ODEFunction(rober,mass_matrix=M)
prob_mm = ODEProblem(f,[1.0,0.0,0.0],(0.0,1e5),(0.04,3e7,1e4))
sol = solve(prob_mm,Rodas5())

plot(sol, xscale=:log10, tspan=(1e-6, 1e5), layout=(3,1))
```



Note that if your mass matrix is singular, i.e. your system is a DAE, then you need to make sure you choose a solver that is compatible with DAEs